en/MK-Parameter/Stick

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LotharF MikroKopter.de

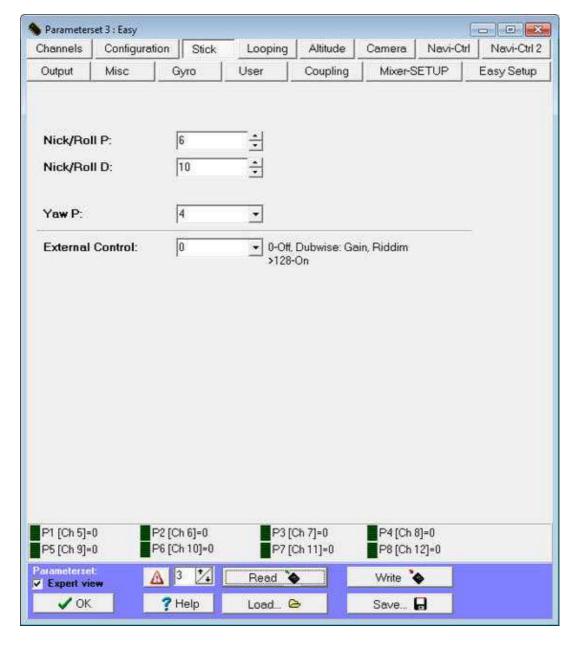
Quick selection Open the description -> click Button

Channels	Configuration	Stick	Looping	Altitude
Camera	Navi-Ctrl	Navi-Ctrl 2	Output	Misc
Gyro	User	Coupling	Mixer-SETUP	Easy Setup

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Stick

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Here the sensitivity of the stick movements (gas, yaw, pitch, roll) can be set by the transmitter.

• Nick/Roll P

Stick-Gain. The larger the number the stronger response the MikroKopter on the stick movements. Example:

♦ larger number = strong model reaction even at low stick indication, great agility. lower number = softer but sensitive control.

• Nick/Roll D

The <u>MikroKopter</u> follows the movements of the stick more spontaneous, the larger this value is. Example:

◆ larger number = severe, immediate model reaction, more "poisonous".
 lower number = soft control.
 Strictly spoken, it affects the Stickspeed to the MikroKopter.

• Yaw-P (Gier-P)

Yaw rate ratio to stick deflection.

DThe value can be entered as a number or be placed on a potentiometer at the transmitter to change the behavior during the flight.

Example:

♦ larger number = fast rotation.lower number = sluggish reaction.

• External Control

This can be used also in addition to a transmitter to activate an external control.

This can be done for example via a mobile phone with the software <u>Dubwise</u>.

To turn this feature on an arbitrary number that is greater than 128 has to be entered.

Or a potentiometer is assigned to a switch at the transmitter. So the function can be switched on/off at the transmitter.

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Configuration

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In a total of five sets of parameters different settings can be stored in the Kopter. These can be accessed through the sticks after turning on the Kopter and the initialization.

• Name of configuration

Each setting can be named under *Name of configuration* with a representative name. This is useful for example for different payloads, sporty flying or camera-flight etc.

If a setting is completed or altered it must be saved under it's number in the MikroKoper with the function **WRITE**

The MikroKopter acknowledged this with a appropriate number of short beeps.

To select the settings with the transmitter the proceed as follows: :

```
Setting 1 => Roll left + Nick middle plus Gas up + Gier left
Setting 2 => Roll left + Nick up plus Gas up + Gier left
Setting 3 => Roll middle + Nick up plus Gas up + Gier left
Setting 4 => Roll right + Nick up plus Gas up + Gier left
Setting 5 => Roll right + Nick middle plus Gas up + Gier left
```

• Altitude control

Checked if the air pressure sensor on the FlightCtrl should be used.

• GPS

In that case the GPS-System (NaviCtrl + MKGPS) is activated . Therefore GPS-functions like holding position ($\underline{PositionHold}$), flying back to the start-point ($\underline{ComingHome}$) and the fly-around with waypoints are possible.

Compass

Typically, this field is grayed out and active when GPS is selected.

Only if there is no GPS-System on the copter and if you use e.g. a MK3Mag on your FlightCtrl you can deaktivate this and activate only "Compass". The single using of a MK3Mag is normally not customary.

♦ Orientation fixed

If this function is activated, the MikroKopter depends on the yaw and over again from the direction in which it has been at the start.

Attention: If this function is enabled, the copter can not be completely turned!

• Sensitive receiver signal validation

The *Sensitive receiver signal validation* was built specifically for the 35/40 MHz systems. A receiving failure is detected properly. If you use a 2.4GHz Transmitter / Receiver you did not need this function.

(see also "Channels")

• Axis-(de-)coupling

Here you can enable or disable the axis coupling. The axle coupling prevents the MikroKopter after a curve is flown to be loopsided.

Function is active when the yaw angle will be corrected internally. This function should always be activated.

• Rotationrate limiter

Additional limitation of the rate of rotation. With this option the characteristic of the gyro is lifted at the ends.

This prevents rapid maneuver, which is regulated at a certain rate of rotation. Applies only to pitch and roll. (Only interesting for beginners).

• Heading Hold (Nick/Roll)

In this mode and after a flight maneuver the MikroKopter is not automatically going back into a horizontal position when the stick is in neutral position. This setting, for example, are possible for most types of loops.

This function is for experienced pilots! This one needs a lot of flying experience!

- -> ATTENTION: Who wants to fly HH the I-part must be increased to the proportion of the main controller (e.g. to 30)!
 - ◆ More information about flying with Heading Hold you can read here: <u>HeadingHold</u> (information only in german)