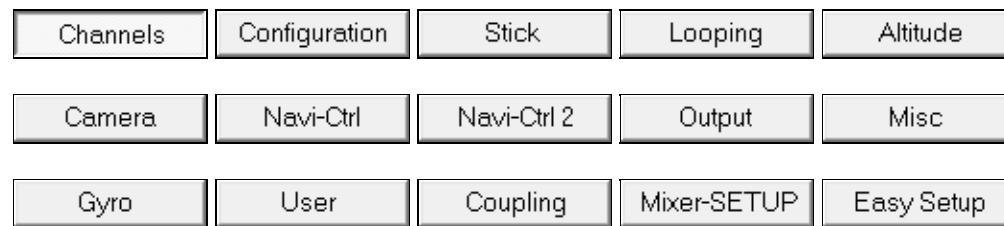


en/MK-Parameter/Channels

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Quick selection**Open the description -> click Button**

This page as an **PDF-Document?**
Click on that Symbol and wait a little moment... --->

Channels

-  [deutsch](#)

Parameterset 3 : Easy

Channels Configuration Stick Looping Altitude Camera Navi-Ctrl Navi-Ctrl 2

Output Misc Gyro User Coupling Mixer-SETUP Easy Setup

Function	Channel	Function	Channel
GAS:	1	POTI3:	Ch 7
YAW:	4	POTI4:	Ch 8
NICK:	3	POTI5:	Ch 9
ROLL:	2	POTI6:	Ch 10
POTI1:	Ch 5	POTI7:	Ch 11
POTI2:	Ch 6	POTI8:	Ch 12

Motor safety switch: Ch 12

motor start/stop -> gas 0 & motor switch on/off

Sensitive receiver signal validation

Select receiver:
 Graupner HoTT

Telemetry: Speak all events

Channel 1 - 16:

1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6

Serial Channel 1 - 12:

1 2 3 4 5 6 7 8 9 0 1 2

P1 [Ch 5]=0

P2 [Ch 6]=0

P3 [Ch 7]=0

P4 [Ch 8]=0

P5 [Ch 9]=0

P6 [Ch 10]=0

P7 [Ch 11]=0

P8 [Ch 12]=0

Parameterset: Expert view

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Read Write

OK Help Load... Save...

From software version V2.00 the FlightCtrl can handle up to 16 channels from the transmitter and up to 12 channels via a serial input.

Here you can check the function of all up to 16 channels from your transmitter and the serial channels
To control the copter you need the 4 first channels (1-4) for: GAS (throttle), Yaw, NICK, ROLL. The other channels can be used for the functions of the copter.

INFO:

The control of the copter can only be done via a transmitter. Not via a serial channel!

Function - Channel

The [FlightCtrl](#) can manage up to 16 channels since the software version V2.00.

Each *Channel* you can set individually to a *function*.

The first 4 channels are for *GAS (Throttle), Yaw, NICK and ROLL*.

Beside GAS (Throttle), Yaw, NICK and ROLL you can check the right direction of the stick moving. If it is wrong you have to invert the channel in your transmitter.

Also you have 8 functions called *POT11-8*.

Each of these *POT11-8* can be set to a channel of the transmitter, a serial channel or a value like *WP-Event, Minimum, Middle* oder *Maximum* (see right picture).

Channel 1-16

The function of the up to 16 channels (depending on the transmitter) can be checked in the bar graph here. Any indication should have here a range from 0-254. If the indication is smaller you can maybe not activate or use a function of the copter. If the indication is lower you can set the value of this "servo travel" in your transmitter. How to set this you can find in the manual of the transmitter.

Serial Channel

The [FlightCtrl](#) can also analyze up to 12 channels via serial communication (e.g. from a joystick). These can be used like normal transmission channels, so the POTI functions (POTI1 - POTI8) are assigned. Over here, for example, you could control a camera mount.

 Only the control functions (GAS, YAW, PITCH, ROLL) can not be assigned to these serial channels.

To use these additional channels you must have a connection between Kopter and PC. These connection you can set up with the Bluetoothmodul or the Wi232 modul ([Link](#)). The KopterTool must be open for use! For the control at your PC e.g. a joystick should be installed.



The joystick must be connected and assigned to the channels. Here you need to click in the KopterTool on ***Serial Channels***:

Now you can assign the individual functions. So that the functions are transferred to the copter it must have a hook at the bottom ***sending the serial channels are active*** to be set.

Motor safety switch

Motor safety switch: motor start/stop -> gas 0 & motor switch on/off

From the software version V2.00 you have 4 different ways to start the motors:

- Direct power on / off without safety function
(with this the Motors can be turned off in flight!)
- On / off on certain positions of the two sticks
- On / off with Sticks and additional pushbutton
- On / off with button

With the last 3 options an accidental "switch off" from the engine during flight is not possible.

Depending on what is entered by the *motor safety switch* (see right), the function of the switch should be selected according:

- **OFF**

With this entry you can start / stop the motors with:

- ◆ Start => Gas (throttle) down + yaw right
- ◆ Stop => Gas (throttle) down + yaw left

- **Disabled**

With this entry you can start / stop the motors with:

- ◆ Start => Gas (throttle) down + yaw right **plus** Nick down + Roll left or right
- ◆ Stop => Gas (throttle) down + yaw left **plus** Nick down + Roll left or right

- **Ch xx**

With this entry you can start / stop the motors with: - At the transmitter, a free channel is set to a push button. This channel is entered here.

- On the transmitter the button is set that if he is not pressed, the channel is switched (function inverted).

- ◆ (the beams under *Channel 1-16* is 254)
- ◆ Start => press and hold the push button **plus** Gas (throttle) down + yaw right
- ◆ Stop => press and hold the push button **plus** Gas (throttle) down + yaw left

- **Ch xx + Motor start/stop**

With this entry you can start / stop the motors with:

- At the transmitter, a free channel is set to a switch. This channel is entered here.

- ◆ Motor switch **on**:

- ◇ Gas (throttle) down to "0" **plus** switch at "on" => Motor start.
- ◇ If you use the Gas (throttle) stick during flight => Switch has no function.
- ◆ Motor switch **off**:
 - ◇ Gas (throttle) down to "0" **plus** switch at "off" => Motor stop.
 - ◇ If you use the Gas (throttle) stick during flight => Switch has no function.

Sensitive receiver signal validation

The "Advanced signal reception test" was especially installed for the 35/40MHz-Systems. If you use a 2.4GHz transmitter / receiver you do not need this function.

Explanation: The "Advanced receiver signal validation" checks on the receiving signal more detailed. Thus, for example "suspect status" (such as changing the number of detected channels or disturbance / removal of the timing of packets) would be immediately recognized as irregular and assumes the same as a loss of receiving and the data packet would be discarded.

With the 2.4 GHz digital transmission is the transmission of false values ??(as described above) no longer present.

Select receiver

Here you can choose the used receiver.

How to connect the receiver to the FlightCtrl you can see here: [Link](#)

There are available:

- **Multisignal (PPM)**
 - ◆ Standard receiver (e.g. ACT DSL4 top, 2.4GHz-Receiver R6107SP)
(Connection at the PPM-Input of the [FlightCtrl](#))
- **Spektrum Satellit**
 - ◆ 2.4GHz satellite receiver Spektrum
(connect to the 2nd serial port of the [FlightCtrl](#))
- **Spektrum Satellit (HIRES)**
 - ◆ 2.4GHz satellite receiver with high resolution of Spektrum (2048) (e.g. DSX7, DX8, DSX9, DSX12)
(connect to the 2nd serial port of the [FlightCtrl](#))

- **Spektrum Satellit (LowRES)**
 - ◆ 2.4GHz satellite-receiver with low resolution (512) (is used in some plug-in modules) (connect to the 2nd serial port of the [FlightCtrl](#))
- **Jeti Satellit**
 - ◆ 2.4GHz Jeti Satellit (e.g. RMK2)
With this setting, the output of the telemetry is activated too.
Displayed is the telemetry e.g. on the Jeti Box.
(Connection at the PPM-Input of the [FlightCtrl](#) + connection to the 2nd serial port for telemetry)
- **ACT DSL**
 - ◆ Connecting a ACT DSL-signal on the 2nd serial port on the [FlightCtrl](#)
- **Graupner HoTT**
 - ◆ 2.4GHz Graupner HoTT receiver (e.g. GR-12, GR-16, GR-24)
With this setting, the output of the telemetry is activated too.
Displayed is the telemetry on the display of the transmitter.
(Connection at the PPM-Input of the [FlightCtrl](#) + connection to the 2nd serial port for telemetrie)
- **Futaba S.BUS**
 - ◆ 2.4GHz Futaba S.BUS receiver
To connect a S.BUS Receiver to th eFlightCtrl you need a Signal inverter ([Shoplink](#)).
(connect to the 2nd serial port of the [FlightCtrl](#))
- **User**
 - ◆ Free for programmer.

Telemetry: Speak all events

With this setting you can select if the transmitter (HoTT / Jeti) shall announce all telemetry events, or only warnings.

Note for Jeti transmitter: All MikroKopter messages are transmitted here via Morse code messages. With the new JEti transmitter (z.B. DC-16 usw) you can set this to a voice file.
Also if you use a switch with a function like "[PositionHold](#)" the Kopter will send a morse code. If you use not a new Jeti transmitter the transmitter will only "beep" this code. For this transmitters you can deactivate here the function and the transmitter will not "beep" every time.